

SHAKE & STIR THEATRE CO AND GLASSHOUSE PORT MACQUARIE PRESENT

GRIMM

Tales from the Brothers Grimm

Adapted and created by Shake & Stir

PATRON CHEAT SHEET

Tuesday 30 June, 7.30pm

FAIRYTALES - REWIRED, REIMAGINED AND DARKER THAN EVER.
A BOLD AND VISUALLY SPECTACULAR THEATRE EXPERIENCE
FROM SHAKE & STIR.

**SHAKE
& STIR**
THEATRE CO



This project has been assisted by the Australian Government through Creative Australia, its principal arts investment and advisory body.

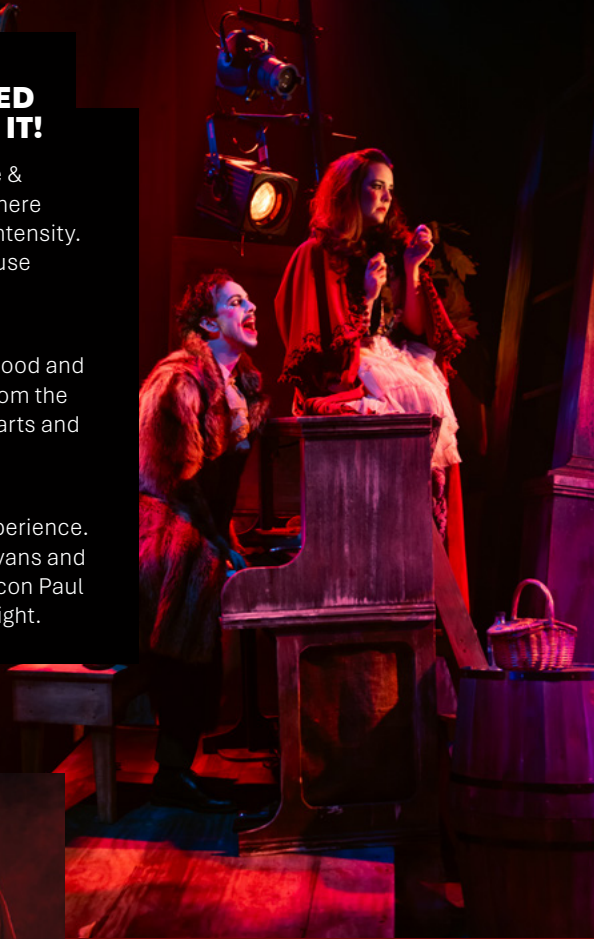
GLASSHOUSE PORT MACQUARIE

HAPPILY, EVER AFTER? NEVER. THIS IS NOT LITTLE RED RIDING HOOD AS YOU KNOW IT!

GRIMM, the latest tour de force from Shake & Stir Theatre Co beckons you into a world where fairytales are reimagined with a profound intensity. Be warned – these bedtime stories may cause nightmares...

Within darkened corridors and haunting landscapes, Cinderella, Little Red Riding Hood and many other intriguing characters emerge from the shadows, the truth behind their stories – warts and all – boil and bubble to the surface.

GRIMM is a bold adaptation of tales from the Brothers Grimm in a bewitching theatre experience. Adapted by Nelle Lee, directed by Daniel Evans and costumes designed by Australian fashion icon Paul McCann – expect a lavish, loud and lucid night.



Tuck
yourself
in...



“GRIMM is an exciting mash up of the Brothers Grimm tales. It sort of feels like what would happen if Stephen Sondheim's *Into the Woods* met in a bar with the cast of *Shrek* and they all started doing body shots with the cast of *Coyote Ugly*. The entire show is set in a theatrette, come bar, come Cabaret called *The Witch's Tit* and over about 85 minutes you meet a host and a suite of characters. GRIMM is fun. GRIMM is irreverent. It's bold, it's daring, it's dynamic, it's transgressive, it's exciting.”

- Daniel Evans, Director

WHAT TO EXPECT

GRIMM is dramatic theatre infused with musical theatre, executed in true Shake & Stir style with outstanding production values! This means impressive sets, immersive lighting, amazing costumes, powerful music, dynamic acting and singing all working together to deliver an engaging and visually impressive theatre experience.

Discover your favourite fairytales, told like never before:

Cinderella (Ashputtles)

Hansel and Gretel

Little Snow White

Little Red-Cap

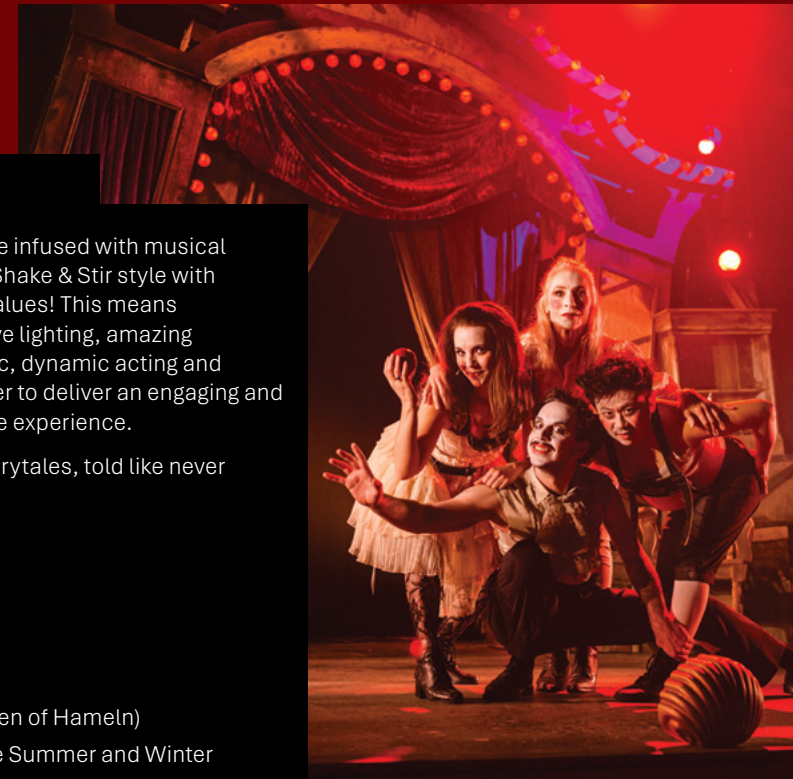
The Robber Bride Groom

The Pied Piper (The Children of Hameln)

Beauty and the Beast (The Summer and Winter Garden)

Sleeping Beauty (Little Briar-Rose)

Rumpelstiltskin



ABOUT THE BROTHERS' GRIMM

Once upon and twice up under there were two brothers...

Brothers who would craft stories that would be told and retold, again and again. Stories that would be used to entertain, to judge, to correct and sell an extensive range of merchandise.

Jacob and Wilhelm Grimm, known as the Brothers' Grimm, were German scholars who collected traditional folk stories to preserve their country's culture and language. Their famous collection, *Kinder und Hausmärchen* (Children's and Household Tales), was originally intended as a scholarly work, not for children.

Over time, the stories were edited and softened to appeal to younger audiences, becoming the well-known fairy tales we recognise today.

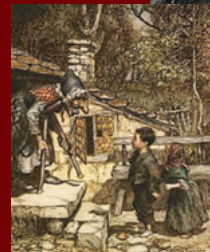
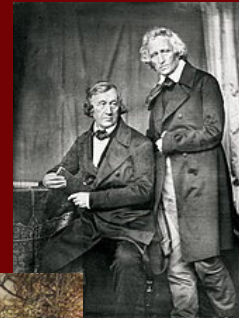


Illustration by Arthur Rackham, 1909

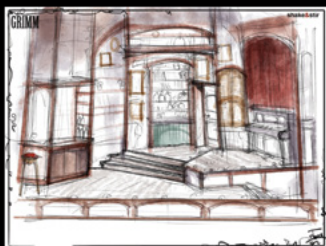
About Shake & Stir

Shake & Stir is one of the country's leading contemporary theatre companies touring Australia and New Zealand since 2006. Shake & Stir produce an annual season of mainstage and in-school productions. The company is widely acknowledged as a leading national touring theatre company, taking medium to large scale works to major metropolitan and regional centres in every state/territory of Australia, annually.

Previous Shake & Stir productions that have been presented at the Glasshouse include: *Dracula*, *Animal Farm*, *Jane Eyre*, *The Twits*, *Wuthering Heights*, *Mousetrap* and *Fourteen*.



INITIAL SET DESIGN CONCEPTS



FINAL SET DESIGN: JOSH MCINTISH



MEET THE CAST



ALJIN
ABELLA



NELLE
LEE



BRENDAN
MACLEAN



ANGIE
MILLIKEN